Contents

Downloading Sketchpad Documents	V
Sketchpad Resources	vi
Addressing the Common Core State Standards for Mathematics	V111
Chapter 1: Functions	
Introducing Dynagraphs	3
From Dynagraphs to Cartesian Graphs	8
Domain and Range	14
Function Composition with Dynagraphs	19
Odd and Even Functions	25
Inverse Functions	31
Functions Again and Again	36
Chapter 2: Functions and Relations	
Relations and Functions	43
The Circumference Function	48
Radius and Arc Length	52
Functions in a Triangle	57
Functional Geometry	62
Chapter 3: Systems	
Solving Systems of Equations	71
Graphing Inequalities in Two Variables	76
Graphing Systems of Inequalities	82
Linear Programming: Swans and Giraffes	88
Chapter 4: Quadratic Functions	
Parabolas in Vertex Form	95
Exploring Parabolas in Vertex Form	100
Parabolas in Factored Form	103
Parabolas in Standard Form	108
Changing Quadratic Function Forms	113
Quadratic Quandary: Find the Equation of a Parabola	118
The Discriminant	123
Parabolas: A Geometric Approach	128
Patty Paper Parabolas	133
From Locus to Graph	141
Parabolas in Headlights and Satellite Dishes	145
Conic Reflections	149
Modeling Projectile Motion	153
lgebra 2 with The Geometer's Sketchpad	Contents iii

Chapter 5: Algebraic Transformations

Translating Coordinates	161
Rotating Coordinates	166
Reflecting in Geometry and Algebra	171
Stretching and Shrinking Coordinates	177
Transforming Coordinates	182
Translating Functions	187
Reflecting Functions	191
Stretching and Shrinking Functions	196
Transforming Odd and Even Functions	201
Chapter 6: Other Functions	
Absolute Value Functions	207
Exponential Functions	212
Logarithmic Functions	217
Square Root Functions	222
Rational Functions	227
Modeling Linear Motion: An Ant's Progress	232

Chapter 7: Trigonometric Functions

Right Triangle Functions	239
Radian Measure	244
Unit Circle Functions	249
Unit Circle and Right Triangle Functions	256
Trigonometric Identities	261
Triangle Sides and Sines: The Law of Sines	266
The Law of Cosines	269

Chapter 8: Probability and Data

Normal Distribution	277
Permutation and Combination	282
Box and Whiskers	287
Fitting Functions to Data	292

Chapter 9: Vectors and Matrices

Introduction to Vectors: Walking Rex	299
Vector Addition and Subtraction	304
Solving Systems Using Matrices	309